

# **Marine Software RELEASE NOTES**

(9"/12" and Controller series ) Version 5.7.0R (09/04/2025)

\*\*\*See important compatibility notice below for old BBFF Black Box not-Chirp Fish Finder\*\*\*

IMPORTANT: This version is not compatible with Controllers with Unit ID 1007

#### Improvements:

- Improved display mode in the Fish Finder menu to setup manually display range and shift
- Distance to waypoint info is now provided by 3 decimals
- Edit mark option added to the quick Function-Key function list
- HDM sentence support added for NMEA-0183 IN and OUT interface
- Navionics charts reading improved
- Polaris charts (USA) reading improved
- Tide station icon size corrected in small mode
- Warning message added before deleting a waypoint
- Mirror Control connecting with iPhone improved
- Improved steering (STR) databox data

### **Bugs Fixed:**

- Corrected track date and time when using GPS simulation mode
- Plotter Sync submenu feature for Navionics charts is not present anymore on a device without WiFi
- Ship type is now correctly reported in AIS list

### New Features:

• Introduced BarentsWatch Fishing Gear feature for fishery activity in the Norwegian sea area

## \*\*\* Compatibility Notice:

WARNING: Marine Software Family 5.x (including all versions starting from release 5.0.0R), is NOT compatible with any legacy NON-Chirp Fish Finders (FFs). Therefore:

- **DO NOT UPDATE YOUR SW IF...** <u>you must use any NON-Chirp FF with your navigation system</u>. Such NON-Chirp FFs are only compatible with Marine SW 4.2.0R (and earlier versions);
- **YOU MUST UPDATE YOUR SW IF...** you will use a new Black box Fish Finder with Chirp technology (BBFF-Chirp). The new BBFF-Chirp is only compatible with Marine SW 5.0.0R (and later versions). Remember that any existing CW transducer that you have installed and used with a legacy NON-Chirp FF can also be used with a new BBFF-Chirp, although the BBFF-Chirp will function in CW mode unless it is connected to a Chirp transducer.

For additional information please contact AvMap.